

RES Kindergarten Home Learning - Week 3: April 20<sup>th</sup> - 24th, 2020

**Math - Big Idea of the Week: Subitizing (quickly recognize the amount in an organized group of 1-5 items without having to count)**

**Daily Warm-Up: Subitize and Print Numerals**


- Roll 1 die: Subitize (without counting) and print the numeral representing the amount you see. Repeat 10 times.

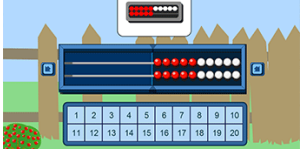
\*Challenge (optional):

Roll 2 dice: Subitize (without counting) and print the numeral representing the amount you see. Repeat 10 times.

- Listen and play along with one of the following subitizing songs:
  1. Jack Hartmann (subitize up to 5): [https://www.youtube.com/watch?v=PSIA-u\\_ABmU](https://www.youtube.com/watch?v=PSIA-u_ABmU)
  2. Subitize with a Pirate: <https://www.youtube.com/watch?v=1L8bIDeW5co>

**Choice Activities: Choose 1 activity box per day. Repetition builds mastery! :)**

1	2	3
<p>1. Roll a die or flip a playing card.</p> <p>2. Quickly subitize using your fingers to <i>show</i> the number that you rolled or the playing card you picked.</p> <p>3. What number comes before/after the number?</p>	<p>1. Play with a partner.</p> <p>2. Place 6 items in a dish.</p> <p>3. Close your eyes while your partner removes 0,1,2,3,4,5, or 6 items from the dish and puts them on a piece of paper or placemat.</p> <p>4. Your partner says, "Open your eyes!".</p> <p>5. Subitize the amount of items on the paper or placemat (without counting).</p> <p>6. Repeat 10 times.</p> <p>7. Switch jobs.</p> <p>How did you do?</p>	<p>Dreambox Interactive Subitizing Games:</p> <p><a href="https://www.dreambox.com/teachers/tools">https://www.dreambox.com/teachers/tools</a></p> <ol style="list-style-type: none"> <li>1. Select teacher tool to play</li> <li>2. Go under: <b>KINDERGARTEN NUMBER SENSE AND EQUIVALENCE</b></li> <li>3. Click on: <b>Numbers to Ten in the Ten Frame</b></li> </ol>  <p style="text-align: center;"><b>AND/OR</b></p>

		<p>4. Click on: <b>Numbers to Ten on the Math Rack</b></p> 
--	--	--

**Literacy - Big Idea of the Week: Rhyming**

**Daily Warm-Up: Sight Words**

Choose 1 word from the list of 13 sight words and write a simple sentence.

Ex: I - “I am happy!” OR “I am smart.”

\*Note to Parents: Only the sight word in the sentence needs to be spelled correctly. Any other words can be sounded out by your child, but you may remind them to leave a space between words.

**Choice Activities: Choose 1 activity box per day. Repetition builds mastery! :)**

1	2	3
<p><b>*For the purpose of <u>rhyme</u>, words can be “nonsense words”, as taught in the classroom.</b></p> <p><b>Continue the Rhyme:</b></p> <ol style="list-style-type: none"> <li>Mud, bud, sud, ____</li> <li>Rain, train, fain, ____</li> <li>Fix, mix, rix, _____</li> <li>Go, slow, mow, ____</li> <li></li> </ol> <p><b>*Challenge: Make your own rhyme of 4 words or more.</b></p>	<p><b>Rhyming Scavenger Hunt</b></p> <p>Find something that rhymes with:</p> <ol style="list-style-type: none"> <li>Bee</li> <li>Moon</li> <li>Bear</li> <li>Rock</li> <li>Glue</li> <li>Hose</li> <li>Sub</li> <li>Bug</li> <li>Car</li> <li>Fan</li> <li>Gum</li> <li>Fox</li> <li>Ten</li> </ol>	<p><b>Partners in Rhyme Game</b></p> <p><a href="https://www.turtlediary.com/game/words-that-rhyme.html">https://www.turtlediary.com/game/words-that-rhyme.html</a></p>

\*Challenge of the Week: STORY TIME! How many stories can you listen to this week? You can listen to stories online (STORYLINE Online) or those read to you by a family member. Keep track and let your teacher know!

---

**Wellness (Gym/Art/Music) - Choose 1 activity each day: Repeat favourites!**

<u>Gym</u> Run 3 laps around your house.	<u>Art</u> Draw and colour a picture of your favourite toy.	<u>Music</u> Go on a listening walk outside- what sounds do you hear?	<u>Gym</u> Balance on 1 foot for 10 seconds, then switch to the other.
---	--	--	---